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## About This Game

Inspired by the classic Atari hit of the same name, the new Haunted House: Cryptic Graves™ is a terrifying, first-person, adventure-horror game filled with cryptic puzzles, supernatural entities and paranormal activity.

You are Anya Graves, heir to Abaddon Grange, the estate of Zachary Graves - a notorious occultist and collector of all things supernatural. As the mysteries and terror of Abaddon Grange unfold, your true powers will awaken, along with a long-dormant evil...

- Communicate with the dead by using your special powers, including the ability to touch objects to glean information about their previous owner.
- Explore mysterious rooms and corridors throughout the haunted mansion, including the catacombs, garden maze, and laboratories, to uncover the truth about the estate's dark past.
- Craft different powerful potions using the four elements of Alchemy: Fire, Air, Water, and Earth to help you explore different passageways and protect yourself from deadly apparitions.
- Evade horrid ghosts and enemies that possess supernatural abilities, including the Silent Stalkers, Jack the Ripper, Witch and more.

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- Solve the mysteries of the Haunted House® by helping the Ghost avenge his murder which will release his spirit from the house
  - Developed by Dreampainters, the seasoned team behind the critically acclaimed survivor horror game, Anna.
  - Written by award-winning comics and videogame writer Gordon Rennie, scriptwriter for Killzone.

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Title: Haunted House: Cryptic Graves  
Genre: Adventure  
Developer:  
Dreampainters Software  
Publisher:  
Atari  
Release Date: 25 Nov, 2014

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**Minimum:**

**OS:** Win 7 32 bit

**Processor:** Dual Core Processor

**Memory:** 4 GB RAM

**Graphics:** DirectX11 compatible graphic Card

**DirectX:** Version 11

**Storage:** 6 GB available space

**Sound Card:** Stereo Sound Card

English,Italian,German







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<https://www.youtube.com/watch?v=WW3fZHG5HCQ>. This is not Atari this is some real poor publisher who bought the Atari name they took peoples money then removed things from this game like voice never fixed it and now are not supporting it and abandoned it completely yet made another game Alone in the Dark Illumination which is in no way besides name a Alone in the Dark game.. This company is dreadful and thieves. I advise DO NOT buy games from these failures.. Well.. I was looking forward to this game since I had both the original 2600 version as well as the 2010 version.

The opening was nice. Graphics are really amazing but require a heavy duty system/video card.

The game itself is unplayable!!! Bugs galore. Game plot is unclear. Gugs galore. Baddies cannot be killed. Bugs everywhere! You're playing as a gurrrrrr! Very buggy! You craft things that you don't know what to use them for. You can see through walls if you stand close enough! In one of the large halls, there are windows with daylight shining through, but then there's a hallway behind the hall which is really confusing.

Then there are the bugs. You will get stuck way too many times and just quit playing and have to start over because there's no save point nearby.....

Menus cannot be clicked, you have to put the cursor off by an inch for the menu item to get highlighted!

I can't believe a respected company would push something like this out with all the bugs.

Not recommended. Frustrating. Unplayable!. How is it possible, that this piece of buggy mess was released as a full game?! I cant even bring myself to write a comprehensive review on this, I am just so angry I wasted my money on the "game". Please, before buying this, really really consider doing so, you might as well be flushing your money down the toilet and you will probably have more fun.. I have only played less than an hour and that's really all you need to see. So far from what I have played the game still feels like it's in Early Access. The voice acting isn't very good and the game doesn't run smooth at all. It almost feels like playing a game that is being streamed rather than something that was downloaded on my PC. Myself and a couple of other people have also noticed that you can't change the setting without it going back to the default settings after you hit apply. Now these issues (not the voice acting though) I'm sure will get fixed in a future patch. But for the \$16.99 at the moment and it will go up to \$19.99 once the sale ends. I would hold off on this game until these issues are fixed.

[https://www.youtube.com/watch?v=bdzHR1a03tk&list=UUUI5L-pyfuGa21\\_IIG1d7\\_Q](https://www.youtube.com/watch?v=bdzHR1a03tk&list=UUUI5L-pyfuGa21_IIG1d7_Q). a game with a lot of potential...WASTED...I've been playing for 30 minutes and currently it has :

[1\) CHARACTER UNABLE TO CLIM STAIRS PROPERLY](#)

[2\)BROKEN ACHIEVEMENTS](#)

[3\)WALL CLIPPING](#)

[4\) NO IN GAME VOICES](#)

[I hope they fix those issues otherwise I feel my money has been stolen. Atari should have died back in the 80s.. The game won't start after I downloaded it. Anyone have a solution. I am♥♥♥♥♥♥♥♥♥♥and would not recommend this game.. Truly an awful attempt. But there was so much potential here. Quite a shame.](#)

[First thing you'll notice is that you can't change the settings. It looks like it's changed but it automatically goes back as soon as you leave the settings page. This would almost be acceptable if the rest of the game were ok, which it isn't.](#)

[On my computer, which runs everything fine, the music pulsates in and out during the opening scene \(and other times at random\) until you reach the house. The voice acting is atrocious. Literally, I could have done better. The game runs fine sometimes and stutters at other times. Occasionally, the game jumps out of full screen and you lose control of the mouse and have to click back on the game again. AND the first enemy that you face will kill you repeatedly until you figure a way through. He's invisible and isn't effected by crouching and hiding. He just comes straight at you and kills you.](#)

[The textures are nice, but outside of that, it feels like something that you would download from IndieDB for free--and then get frustrated with and quit playing.. Atari should have died back in the 80s.](#)

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Cant change my directional keys from WASD newb defaults to ERTF - nor can I invert the mouse which really breaks the experience since looking around is reversed. Even checked for a config or ini file but nothing, couldve ignored the other problems but I simply couldnt interface with the game properly. Needs a fix.. Very interesting remake of the classic, the graphics hold well the story and keeps you engaged untill the end :). Between the 80s design sensibilities, the 90s production values, and the consumer contempt of the new millennium, this house is haunted by more than just ghosts.

Full review:

<http://www.cubed3.com/review/1730/1/haunted-house-cryptic-graves-pc.html>. Stay Away. Really... Just keep you distance and go play something - anything - else.. The game won't start after I downloaded it. Anyone have a solution. I am\u2665\u2665\u2665\u2665\u2665\u2665\u2665\u2665 and would not recommend this game.. Well.. I was looking forward to this game since I had both the original 2600 version as well as the 2010 version.

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